

Several questions about tensors

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What is a tensor?

Tensor algebra

Tensor analysis

⋮

What is a tensor?

A *Tensor* is an element of a *tensor space*
just like
a *vector* is an element of a *vector space*.

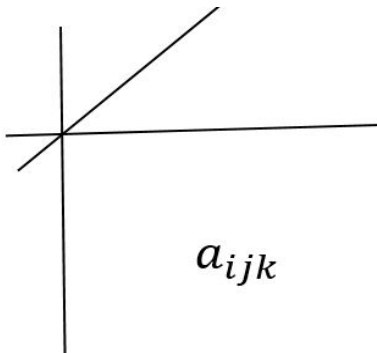
A vector in an n -dimensional space is represented by a one-dimensional array of length n with respect to a given basis:

$$v = a_1 v_1 + a_2 v_2 + \cdots + a_n v_n \longrightarrow (a_1, a_2, \dots, a_n)$$

A tensor with respect to a basis is represented by a multi-dimensional array. For example, a linear transformation is represented in a basis as a two-dimensional square $n \times n$ array:

$$(a_{ij})$$

$$A = (a_{ijk})$$



Tensors in multilinear algebra

Like a *vector* in a vector space, a *tensor* is an element in a tensor space. In multilinear algebra, we begin with the **Cartesian space**

$$\begin{array}{llllllll} \text{Spaces :} & V_1 & \times & V_2 & \times & \cdots & \times & V_m & \mapsto & W \\ \text{Dim :} & n_1 & & n_2 & & \cdots & & n_m & & \\ \text{Bases :} & \{e_{1i_1}\} & & \{e_{2i_2}\} & & \cdots & & \{e_{mi_m}\} & & \end{array}$$

$$v = \left(\sum_{i_1=1}^{n_1} x_{1i_1} e_{1i_1}, \sum_{i_2=1}^{n_2} x_{2i_2} e_{2i_2}, \dots, \sum_{i_m=1}^{n_m} x_{mi_m} e_{mi_m} \right)$$

$$f(v) = \sum_{i_1=1}^{n_1} \sum_{i_2=1}^{n_2} \cdots \sum_{i_m=1}^{n_m} x_{1i_1} x_{2i_2} \cdots x_{mi_m} f(e_{1i_1}, e_{2i_2}, \dots, e_{mi_m})$$

Tensor map and tensor space

$$f(v) = \sum_{i_1=1}^{n_1} \sum_{i_2=1}^{n_2} \cdots \sum_{i_m=1}^{n_m} x_{1i_1} x_{2i_2} \cdots x_{mi_m} f(e_{1i_1}, e_{2i_2}, \dots, e_{mi_m})$$

$$x_{i_1 i_2 \dots i_m} = x_{1i_1} x_{2i_2} \cdots x_{mi_m} \in \mathbb{F}$$

$$w_{i_1 i_2 \dots i_m} = f(e_{1i_1}, e_{2i_2}, \dots, e_{mi_m}) \in W$$

If f is a multilinear map s.t $\dim \langle \text{Im}(f) \rangle = \prod_{t=1}^m n_t$, then f is said to be a **tensor map**, denoted by \otimes . The elements in $\langle \text{Im}(\otimes) \rangle$ are called **tensors**. The elements in $\text{Im}(\otimes)$ are *decomposable* tensors:

$$v_1 \otimes v_2 \otimes \cdots \otimes v_m \in W = V_1 \otimes V_2 \otimes \cdots \otimes V_m$$

$$(x_{i_1 i_2 \dots i_m}), \quad 1 \leq i_t \leq n_t, \quad t = 1, 2, \dots, m$$

$$f(v) = \sum x_{i_1 i_2 \dots i_m} e_{1i_1} \otimes e_{2i_2} \otimes \cdots \otimes e_{mi_m}$$

Universal Factorization Property

$$\begin{array}{ccc} V_1 \times \cdots \times V_m & \xrightarrow{\otimes} & V_1 \otimes \cdots \otimes V_m \\ & \searrow f & \downarrow T \\ & & W \end{array}$$
$$f = T \otimes$$

Tensors via R-module

In algebra, consider the **Cartesian product** $V_1 \times V_2 \times \cdots \times V_m$ as a **set**. Every set freely generates an R-module \mathcal{F} . Embed

$$V_1 \times V_2 \times \cdots \times V_m \hookrightarrow \mathcal{F}$$

Let

$$N = \langle \{ (v_1, \dots, \alpha v_k + \beta v'_k, \dots) - \alpha(v_1, \dots, v_k, \dots) - \beta(v_1, \dots, v'_k, \dots) \} \rangle$$

The quotient space is called the tensor product space of the V_i 's:

$$\mathcal{F}/N = V_1 \otimes \cdots \otimes V_m$$

Quadratic form and tensor

Quadratic form

$$f(x) = x^t A x = \sum_{i,j=1}^n a_{ij} x_i x_j,$$

where $x = (x_1, \dots, x_n)$, $A = (a_{ij})$ is a symmetric matrix.

An n -dimensional homogeneous polynomial form of degree m , $f(x)$, is equivalent to the tensor product of a supersymmetric n -dimensional tensor A of order m , and the rank-one tensor x^m :

$$f(x) = Ax^m := \sum_{i_1, \dots, i_m=1}^n a_{i_1, \dots, i_m} x_{i_1} \cdots x_{i_m}$$

Tensors as mapping

$$\mathcal{A} : \langle n_1 \rangle \times \langle n_2 \rangle \times \cdots \times \langle n_m \rangle \mapsto \mathbb{F}$$

$$\mathcal{A}(i_1, i_2, \cdots i_m) = a_{i_1 i_2 \cdots i_m}$$

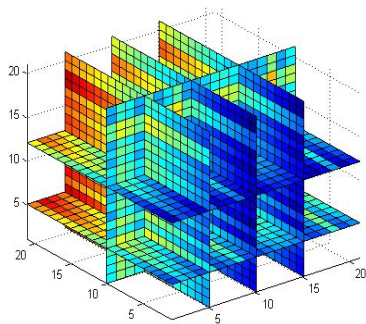
$$(a_0), \quad (a_i), \quad (a_{ij}), \quad (a_{ijk}), \quad \dots$$

$$(a_{i_1 i_2 \cdots i_m})$$

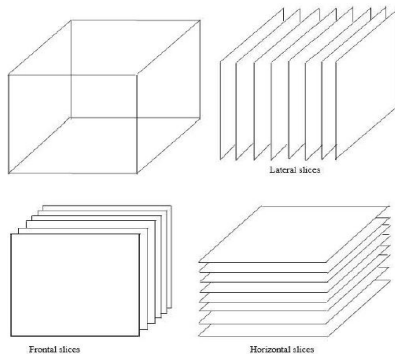
- **Hypermatrix**: Lim, Handbook of Linear Alg., 2nd ed., 2014
- **Tensor**: Cui, Li, Ng, SIAM. J. Matrix Anal. Appl., 2014
- K.C. Chang on **nonnegative tensors**, 2013
- L.Q. Qi research on tensors since 2000+
- Semi-magic **cube**: Ahmed et al, Discrete and Computational Geometry Algorithms and Combinatorics, 2003
- Stochastic **cubes**, Gupta and Nath, 1973
- **Multidimensional matrices**, Brualdi and Csima 1970s
- **Higher dimensional configurations**, Jurkat and Ryser 1968s

Applications of tensors

- Almost everywhere in Math and Physics
- Computer science
- Quantum computation and information
- Many more...




Ways to study: Divide stochastic cube into slices



Cube to slices. In a triply stochastic cube, every slice is doubly stochastic.

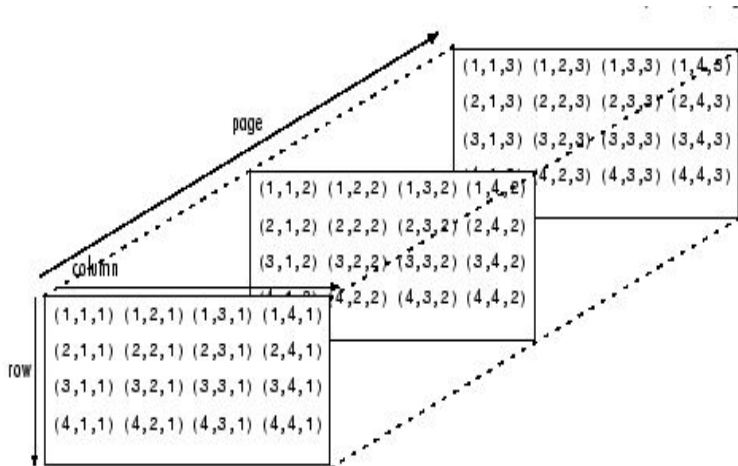
We will divide a (3D) stochastic cube into (2D) stochastic matrices - slices. Using the properties of stochastic matrices, we study the polytope of the stochastic cubes.

Data cube



Index	0	1	2	3	4
0	65,340	12,483	138,189	902,960	633,877
1	5,246	424,642	650,380	821,254	866,122
2	89,678	236,781	601,691	329,274	913,534
3	103,902	4,567	733,611	263,010	85,550
4	2,778	658,305	128,788	978,155	620,702
5	45,024	55,058	705,586	89,672	384,605
6	780	47,538	523,784	556,801	617,107
7	32,667	350,890	834,753	638,108	85,188
8	56,083	145,582	775,040	548,322	756,587
9	41,123	543,542	537,738	513,048	418,482

Tensor indices



Courtesy of mathworks

The $2 \times 2 \times 3$ and $3 \times 3 \times 3$ Tensors

$$A = (a_{ijk})$$

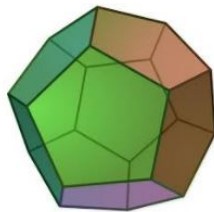
$i, j = 1, 2, k = 1, 2, 3:$

$$A = \left[\begin{array}{cc|cc|cc} a_{111} & a_{121} & a_{112} & a_{122} & a_{113} & a_{123} \\ a_{211} & a_{221} & a_{212} & a_{222} & a_{213} & a_{223} \end{array} \right]$$

$i, j, k = 1, 2, 3:$

$$A = \left[\begin{array}{c|c|c} 3 \times 3 & 3 \times 3 & 3 \times 3 \end{array} \right]$$

Combinatorial properties of tensors



Recall doubly stochastic matrices

Let $A = (a_{ij})$ be an $n \times n$ nonnegative matrix: $a_{ij} \geq 0, \forall i, j$.

If for every $i = 1, 2, \dots, n$ (fix a row)

$$\sum_{j=1}^n a_{ij} = 1 \quad (\text{row sum})$$

and for every $j = 1, 2, \dots, n$ (fix a column)

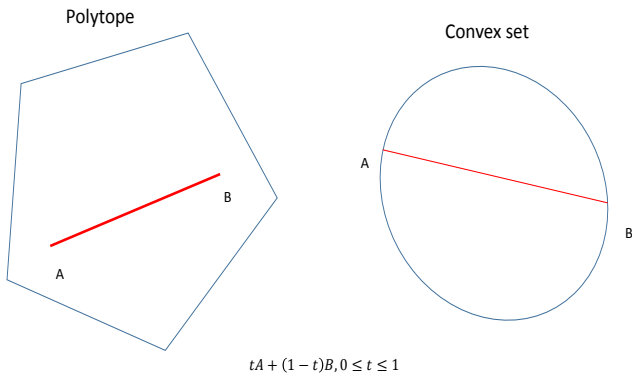
$$\sum_{i=1}^n a_{ij} = 1 \quad (\text{column sum})$$

then A is called a *doubly stochastic* matrix.

Birkhoff-von Neumann Polytope Theorem

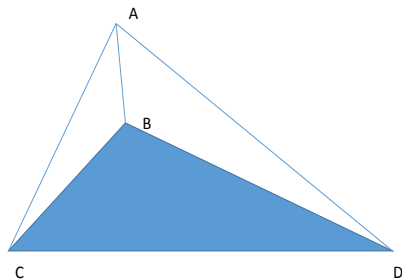
- Birkhoff (1946) - von Neumann (1953): An $n \times n$ matrix is doubly stochastic if and only if it is a convex combination of some $n \times n$ permutation matrices.
- The van der Waerden conjecture (1926-1981): The permanent function defined on set of $n \times n$ doubly stochastic attains its minimum value $\frac{n!}{n^n}$ when all entries are equal to $\frac{1}{n}$.
- The Birkhoff polytope: Consider $n \times n$ matrices as elements in \mathbb{R}^{n^2} . The polytope of all $n \times n$ doubly stochastic matrices is generated by the permutation matrices. It has dimension $(n-1)^2$ with $n!$ vertices and n^2 facets.

Polytope



A polytope is a finitely generated convex set (hull)

Polytope



Vertices A, B, C, D, ... (extreme points or 0-faces)

Edges AB, AC, AD, BC, BD, CD, ... (1-faces)

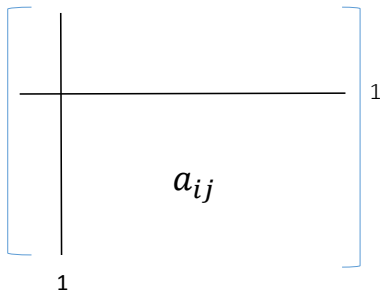
Faces ABC, ABD, ACD, BCD, ... (k-faces)

Polytope of tensors

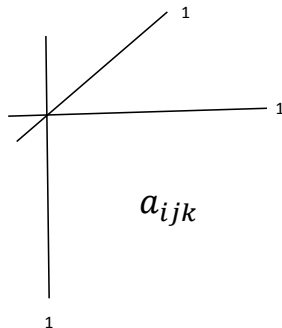
Study the polytopes of higher dimension (mainly $n \times n \times n$) tensors as subsets of \mathbb{R}^m (resp. $m = n^3$)

- Shapes and relations of three polytopes
 - 1 0-1 generated polytope Δ_n
 - 2 convex set of positive Per D_n
 - 3 and triply stochastic tensors Ω_n
- Number of vertices of triply stochastic tensors
- Line stochastic tensors vs plane stochastic tensors

From doubly stochastic to triply stochastic



Doubly stochastic



Triply stochastic

Higher dimensions

Consider a multidimensional array (hypermatrix, cube, tensor) of numerical values, $n \times n \times n$, say, satisfying:

$$A = (a_{ijk}), \quad a_{ijk} \geq 0$$

$$\sum_{i=1}^n a_{ijk} = 1, \quad \forall j, k$$

$$\sum_{j=1}^n a_{ijk} = 1, \quad \forall i, k$$

$$\sum_{k=1}^n a_{ijk} = 1, \quad \forall i, j$$

More generally, an $n_1 \times n_2 \times \cdots \times n_m$ tensor of order m

$$A = (a_{i_1 i_2 \dots i_m}), \quad 1 \leq i_t \leq n_t, \quad t = 1, 2, \dots, m$$

Warm-up question: Ranks of coefficient matrices?

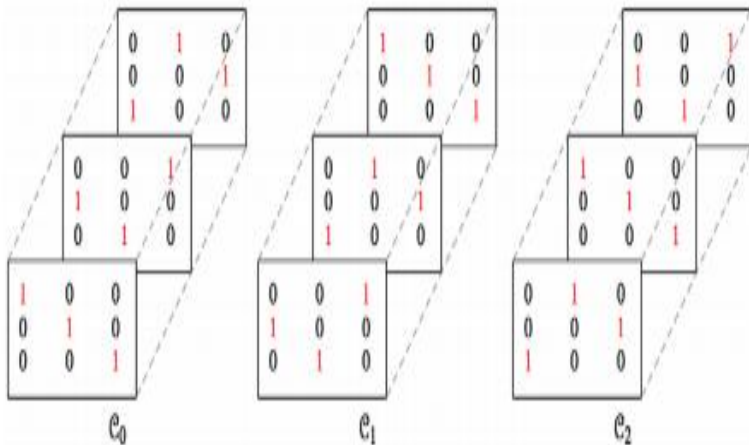
By a *matrix* approach, find the ranks of the coefficient matrices for

$$\sum_{i=1}^n x_{ij} = 1, j = 1, 2, \dots, n, \quad \sum_{j=1}^n x_{ij} = 1, i = 1, 2, \dots, n$$

and

$$\sum_{i=1}^n y_{ijk} = 1, \quad \sum_{j=1}^n y_{ijk} = 1, \quad \sum_{k=1}^n y_{ijk} = 1.$$

What is a permutation tensor?



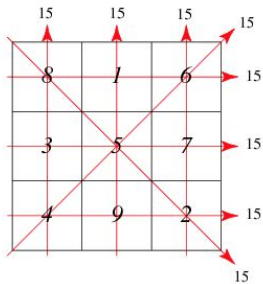
Courtesy of Xie, Jin, and Wei 2016 LAMA

Latin squares and permutation tensors

A	B	C
B	C	A
C	A	B

1	2	3
2	3	1
3	1	2

Magic square and Semi-magic Square



1	5	9
6	7	2
8	3	4

Latin squares and permutation tensors

the 12 Latin squares of order three are given by

$$\begin{bmatrix} 1 & 2 & 3 \\ 2 & 3 & 1 \\ 3 & 1 & 2 \end{bmatrix}, \begin{bmatrix} 1 & 2 & 3 \\ 3 & 1 & 2 \\ 2 & 3 & 1 \end{bmatrix}, \begin{bmatrix} 1 & 3 & 2 \\ 2 & 1 & 3 \\ 3 & 2 & 1 \end{bmatrix}, \begin{bmatrix} 1 & 3 & 2 \\ 3 & 2 & 1 \\ 2 & 1 & 3 \end{bmatrix},$$

$$\begin{bmatrix} 2 & 1 & 3 \\ 1 & 3 & 2 \\ 3 & 2 & 1 \end{bmatrix}, \begin{bmatrix} 2 & 1 & 3 \\ 3 & 2 & 1 \\ 1 & 3 & 2 \end{bmatrix}, \begin{bmatrix} 2 & 3 & 1 \\ 1 & 2 & 3 \\ 3 & 1 & 2 \end{bmatrix}, \begin{bmatrix} 2 & 3 & 1 \\ 3 & 1 & 2 \\ 1 & 2 & 3 \end{bmatrix},$$

$$\begin{bmatrix} 3 & 2 & 1 \\ 1 & 3 & 2 \\ 2 & 1 & 3 \end{bmatrix}, \begin{bmatrix} 3 & 2 & 1 \\ 2 & 1 & 3 \\ 1 & 3 & 2 \end{bmatrix}, \begin{bmatrix} 3 & 1 & 2 \\ 1 & 2 & 3 \\ 2 & 3 & 1 \end{bmatrix}, \begin{bmatrix} 3 & 1 & 2 \\ 2 & 3 & 1 \\ 1 & 2 & 3 \end{bmatrix},$$

Latin squares and permutation tensors

Fact:

$L_n = \#$ of $n \times n$ Latin square;

$P_n = \#$ of $n \times n \times n$ permutation tensors. Then

$$L_n = P_n$$

Proof. If (i, j) -entry of the Latin square is k , then let $p_{ijk} = 1$. \square

$$\begin{bmatrix} 1 & 2 & 3 \\ 2 & 3 & 1 \\ 3 & 1 & 2 \end{bmatrix} \mapsto \left[\begin{array}{ccc|ccc|ccc} 1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 1 & 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 & 0 & 0 \end{array} \right]$$

How many Latin squares?

Fact (van Lint & Wilson, p.161):

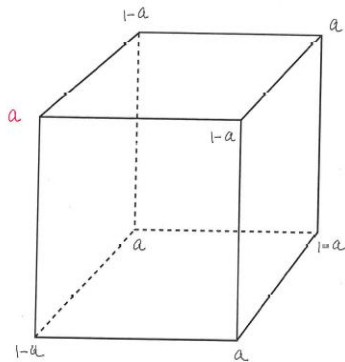
$$\prod_{k=1}^n (k!)^{n/k} \geq L_n \geq \frac{(n!)^{2n}}{n^{n^2}}.$$

Shao and Wei (1992):

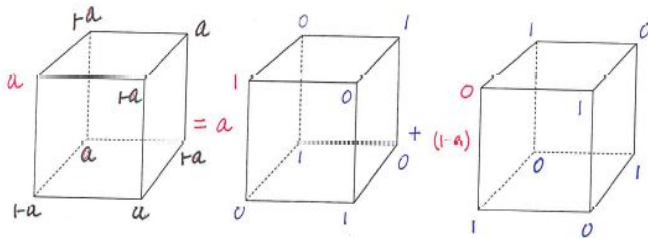
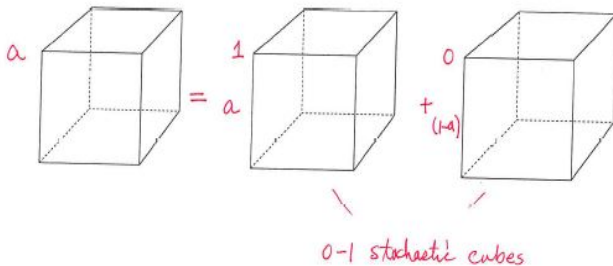
$$L_n = n! \sum_{A \in B_n} (-1)^{\sigma_0(A)} (\text{per } A)$$

where B_n is the set of all 0-1 $n \times n$ matrices, $\sigma_0(A)$ is the number of zero entries in matrix A , and $\text{per } A$ is the permanent of matrix A .

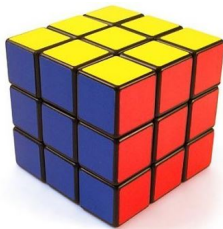
The $2 \times 2 \times 2$ stochastic tensors



The $2 \times 2 \times 2$ stochastic tensors



The $3 \times 3 \times 3$ stochastic tensors

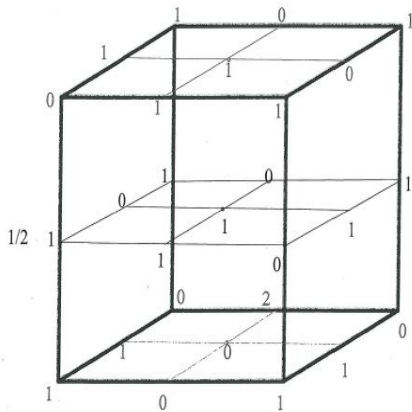


There are 12 0-1 $3 \times 3 \times 3$ permutation tensors.

Question: Can every $3 \times 3 \times 3$ stochastic cube be written as a convex combination of 0-1 $3 \times 3 \times 3$ stochastic cubes

12 0-1 permutation tensors as vertices + 54 non 0-1 vertices.

The $3 \times 3 \times 3$ case: An extreme pt with non 0-1 entries



Not a combination of 0-1 tensors; it's an extreme point

A stochastic tensor with 0 per

Let F be

$$\begin{pmatrix} 0 & \boxed{0.6} & 0.4 & \vdots & \boxed{1} & 0 & 0 & \vdots & 0 & 0.4 & \boxed{0.6} \\ \boxed{0.6} & 0 & 0.4 & \vdots & 0 & 0.4 & \boxed{0.6} & \vdots & 0.4 & \boxed{0.6} & 0 \\ 0.4 & 0.4 & \boxed{0.2} & \vdots & 0 & \boxed{0.6} & 0.4 & \vdots & \boxed{0.6} & 0 & 0.4 \end{pmatrix}$$

If $F = x_1 P_1 + \cdots + x_k P_k$, where each P_i is a permutation tensor, then every P_i takes the form below (same 0-1 pattern as F).

There is only one such permutation cube. (Start with $\boxed{*}$).

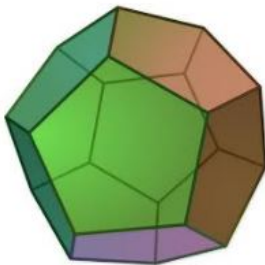
$$P_i = \begin{pmatrix} 0 & * & * & \vdots & 1 & 0 & 0 & \vdots & 0 & * & * \\ * & 0 & * & \vdots & 0 & \boxed{*} & * & \vdots & * & * & 0 \\ * & * & * & \vdots & 0 & * & * & \vdots & * & 0 & * \end{pmatrix}.$$

Upper bound for the number of vertices

Krein-Milman theorem: every compact convex polytope is the convex hull of its vertices.

The Birkhoff polytope (doubly stochastic matrices) is the convex hull of the $n!$ permutation matrices.

How many vertices (edges, i -faces, facets, etc) does Ω_n have?



Existing upper/lower bounds

Let $f_0(\Omega_n)$ be the number of vertices (0-face) of Ω_n .

Theorem (Ahmed 2003-Chang, Paksoy and Z. 2016, LZZ 2017)

$$\frac{(n!)^{2n}}{n^{n^2}} \leq f_0(\Omega_n) \leq \binom{n^3 - \lfloor \frac{(n-1)^3+1}{2} \rfloor}{3n^2 - 3n + 1} + \binom{n^3 - \lfloor \frac{(n-1)^3+2}{2} \rfloor}{3n^2 - 3n + 1}$$

The polytope Ω_n is an $(n-1)^3$ -dimensional affine subspace of \mathbb{R}^{n^3} ; it has exactly n^3 facets $F_{ijk} = \{x \in \Omega_n \mid x_{ijk} = 0\}$, $1 \leq i, j, k \leq n$.

Question 0: Qs about the polytope Ω_n

- Over \mathbb{R} - Convex Analysis, computational geometry
 - ① What are *exactly* the vertices of Ω_n ?
 - ② Give *better* lower/upper bounds for $\#$ of vertices of Ω_n .
 - ③ What are *exactly* the vertices of Ω_n that are not 0-1 tensors?
 - ④ What are the k -faces (say, $\dim = 1$, edges) of Ω_n ?
- Over \mathbb{Q} - Algebraic Combinatorics
 - ① Find the structures of the vertices of Ω_n .
 - ② Find the number of vertices of Ω_n .
 - ③ Are there vertices of Ω_n that are not rational?

Questions 1: How many extreme points for $4 \times 4 \times 4$?

Case	lower	actual	upper
n=2	1	2	21318
n=3	2.37	66	$\frac{1}{27} \binom{65}{26}$
n=4	25.6	$f_0(\Omega_4)^*$	$\frac{1}{64} \binom{138}{63}$

Lower and upper bounds

* Ke, Li, and Xiao, 2016: $f_0(\Omega_4) = 225,216$

* R. Sze, email Dec. 30, 2016: $f_0(\Omega_4) = 37,081,728$

Question 2: Search for better bounds

Let L_n denote the number of $n \times n$ Latin squares.

Note that $L_n \geq \frac{(n!)^{2n}}{n^{n^2}}$ (see, e.g., van Lint&Wilson, p.162).

Every Latin square is interpreted as a 0-1 permutation tensor and every $n \times n \times n$ 0-1 permutation tensor is an extreme point of Ω_n :

$$\frac{(n!)^{2n}}{n^{n^2}} \leq L_n \leq f_0(\Omega_n)$$

A big gap between L_n and $f_0(\Omega_n)$! Need better bounds!!

Question 3: $K_n \leq f_0(\Omega_n)$?

Let L_n denote the number of $n \times n$ Latin squares.

It is known that (see also van Lint & Wilson's book).

$$\frac{(n!)^{2n}}{n^{n^2}} \leq L_n \leq \prod_{k=1}^n (k!)^{n/k} := K_n.$$

We would like to ask the question if $K_n \leq f_0(\Omega_n)$.

What is the permanent/determinant of a Latin square?

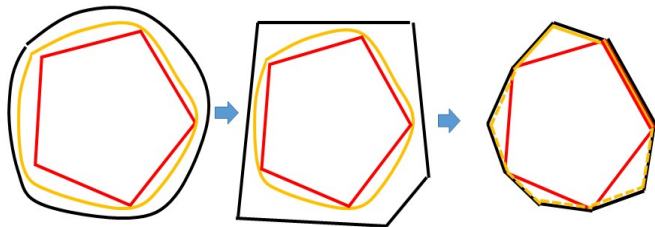
Question 4: What is the boundary of Ω_n ?

3 convex sets Δ : 0-1

2 polytopes

L : per>0

Ω : each line sum = 1



Question 5: When is a tensor stochastic?

$$A = (a_{ijk})_{n \times n \times n}$$

$$A = (a_{i_1 i_2 \dots i_d})_{n_1 \times n_2 \times \dots \times n_d}$$

Line-stochastic: each sum w.r.t. one index = 1

Plane-stochastic: each sum w.r.t. two indices = 1

k -hyperplane stochastic: each sum w.r.t. k indices = 1

Does there exist some sort of stochastic tensor of size $2 \times 2 \times 2 \times 2$? 0-1 tensor of size $2 \times 2 \times 2 \times 2$?

From det, per, GMF of matrices to tensors

$$A = (a_{ij})_{n \times n}$$

$$\det A = \frac{1}{2} \sum_{\alpha, \beta \in S_n} (-1)^{\text{sgn}(\alpha)\text{sgn}(\beta)} \prod_i a_{\alpha(i)\beta(i)}$$

$$\text{per } A = \frac{1}{2} \sum_{\alpha, \beta \in S_n} \prod_i a_{\alpha(i)\beta(i)}$$

$$d_G^\chi A = \frac{1}{2} \sum_{\alpha, \beta \in G} \chi(\alpha)\chi(\beta) \prod_i a_{\alpha(i)\beta(i)}$$

↓

$$A = (a_{ijk})_{n \times n \times n}$$

Cayley (1849-):

$$A = (a_{i_1 i_2 \dots i_d})_{n \times n \times \dots \times n}$$

$$\det A = \frac{1}{n!} \sum_{\pi_1, \dots, \pi_d \in S_n} \operatorname{sgn}(\pi_1) \dots \operatorname{sgn}(\pi_d) \prod_{i=1}^n a_{\pi_1(i) \dots \pi_d(i)}$$

$\det(A) = 0$ if d is odd

Gelfand et al (1992)

L.-H. Lim (Chapter 15 in Handbook of Lin. Alg., CRC, 2013)

Hyperpermanent or permanent for d -dim arrays

Cayley (1849-):

$$A = (a_{i_1 i_2 \dots i_d})_{n \times n \times \dots \times n}$$

$$\text{per } A = \frac{1}{n!} \sum_{\pi_1, \dots, \pi_d \in S_n} \prod_{i=1}^n a_{\pi_1(i) \dots \pi_d(i)}$$

$$\text{per } A = \sum_{\pi_2, \dots, \pi_d \in S_n} \prod_{i=1}^n a_{i \pi_2(i) \dots \pi_d(i)}$$

$$A = (a_{ijk})_{n \times n \times n}$$

$$A = (a_{ij\dots k})_{n_1 \times n_2 \times \dots \times n_d}$$

Question 6: Find bounds of the permanent of a 0-1 tensor

Let A be a 0-1 tensor. Then

$$? \leq \text{per } A \leq ?$$

- ① M. Ahmed, J. De Loera, and R. Hemmecke, *Polyhedral Cones of Magic Cubes and Squares*, in Disc. Comput. Geo. Algo. Comb., Vol. **25**, pp. 25–41 (eds B. Aronov et al), 2003, Springer.
- ② H. Chang, V.E. Paksoy, and F. Zhang, *Polytopes of Stochastic Tensors*, Ann. Funct. Analysis, Vol. 7, No. 3 (2016), 386–393.
- ③ L.-B. Cui, W. Li, and M.K. Ng, *Birkhoff–von Neumann Theorem for Multistochastic Tensors*, SIMAX. **35** (2014) 956–973.
- ④ Z. Li, F. Zhang and X.-D. Zhang, On the number of vertices of the stochastic tensor polytope, LAMA online, 2017.
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- ⑥ G.M. Ziegler, *Lectures on Polytopes*, Springer, 1995.